



EMMA MILLIGEN

ANIMATOR

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www.emanimation.com

SKILLS/PROFILE

Is a passionate 3D animator with a strong focus on creating appealing animation. Constantly strives to understand and apply fresh feedback to her work. Is efficient in both team and independent environments, and has the ability to improvise when needed. Is eager to learn and adapt to what is necessary in order to grow as a successful animator.

MAYA ADOBE PHOTOSHOP ADOBE PREMIERE PRO FINAL CUT PRO ADOBE FLASH

COOKIE JONES : PRODUCTION TEAM

- Enjoyed working as the production manager, an animator, and part of the story team and story boarding team
- Kept track, coordinated and held meetings with over 20 team members
- Helped solidify an interesting storyline that would be fun to work with
- Also worked as an animator for Cookie Jones, completing shots in a limited time frame

ART DIRECTOR & LEAD ANIMATOR : CLICHÉ GAMES

(Vancouver, British Columbia May 2010 – Present)

- Worked with a group of five other students, in a self directed production
- Designed characters and concepts according to direction of games idea
- Animated characters using Flash

EDUCATION

Art Institute of Vancouver

(2008- 2010)

- Diploma of Animation Art and Design

WORK HISTORY

Cashier, The Monkey's Uncle (Toy Store) – Invermere B.C.

(2007 – 2008)

- Created window displays and dealt with freight
- Helped customers and worked the till

Caddie, Copper City Golf Course – Invermere, B.C.

(2006 – 2007)

- Cleaned and maintained golf course and its amenities

References available upon request.